Andrew Jernberg

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Education

BS, Industrial Design- Western Washington University **Graphic Design Running Start-** Shoreline CC

Spring 2020 Spring 2012

Experience

Cesium Astro, Contract Industrial Designer ————————————————————————————————————	November 2020- present
Freelance, User Experience Designer —	Spring 2020- present
Acer, Industrial Design Co-op	January- April 2020
Wilddesign GmbH, Industrial/ Experience Design Co-op —————	Summer 2019
GE Appliances, Industrial Design Co-op	July 2018- July 2019
Illustration, Freelance —	2015- present
Media/ Graphic Designer, Western Washington Rec Center ————————————————————————————————————	2014- 2015

Technical Skills

2D: Photoshop, Illustrator, InDesign, Sketchbook, Powerpoint

3D: Solidworks, Fusion 360, Rhinocerous 3D, Keyshot

4D: After Effects, Premier Pro, Keyshot Animation

Interaction Prototyping: Paper, Sketch App, Adobe XD, InVision, Figma

Responsive Web Design: Webflow, Wix

Windows and Mac OSX Ideation/ Sketching/ Storyboarding Analog and Digital Rendering 3D Rapid Prototyping/ Hand Modeling

Soft Skills

User Testing Methods Interdisciplinary Team Skills

(Experience leading Industrial Design effort on teams with Marketing, Engineering, Business stakeholders)

Design Research Methods

Research Synthesis

(Journey Mapping, Persona, Storyboarding, Decision Matrix, Thought Mapping)

Public Speaking/ Client Presentation